





Directions For Reading The Drawing Script

ST = SUPER TIGHT RADIUS

T = TIGHT RADIUS

M = MEDIUM RADIUS

L = LOOSE RADIUS

SL = SUPER LOOSE RADIUS

C = END CAP

W = WALL

R = RADIUS

H = INDICATES A WALL OR RADIUS OR CAP HIDDEN FROM VIEW

L = INDICATES A WALL OR RADIUS OR CAP THAT IS RELOCATED TO THE LEFT OF IT'S MOST RECENT POSITION

R = INDICATES A WALL OR RADIUS OR CAP THAT IS RELOCATED TO THE RIGHT OF IT'S MOST RECENT POSITION

U = INDICATES A WALL OR RADIUS OR CAP THAT IS RELOCATED UP FROM IT'S MOST RECENT POSITION

D = INDICATES A WALL OR RADIUS OR CAP THAT IS RELOCATED DOWN FROM IT'S MOST RECENT POSITION

0 = INDICATES A WALL OR RADIUS OR CAP THAT IS VISABLE BUT HAS NOT MOVED FROM IT'S PREVIOUS POSITION

.0 = A NUMBER PROCEEDED BY A DECIMAL INDICATES THE NUMBER OF PIXALS A WALL OR RADIUS OR CAP HAS BEEN RELOCATED IN ANY DIRECTION, FROM IT'S MOST RECENT POSITION

